

HOMENETMEN

Western US Region



Regional Athletic Council

Athletic Rule Book

2012

INTRODUCTION

This booklet is designed to aid in the orientation of athletic directors and coaches. It is the responsibility of the Athletic Directors to distribute this information within their chapter.

Every precaution was taken to make sure information contained in this booklet is accurate and updated. If errors or changes occur, the Regional Athletic Council and the Regional Executive Committee will make sure that the needed modifications are made quickly. In case of a dispute, decisions made by the Regional Executive Committee will be final. Modifications to this booklet will be distributed during monthly general meetings. It is the responsibility of chapter representatives to update their files and distribute any changes within their chapter. The Regional Athletic Council will not take any responsibility for advertising changes to the Athletic Rule book to anyone other than Chapter Athletic Directors.

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HOMENETMEN WESTERN UNITED STATES REGION

HOMENETMEN WESTERN U.S. REGIONAL ATHLETIC COUNCIL

Regional Athletic Council (RAC) members are appointed by the Western U.S. Regional Executive Committee. Their term is for two years, and it ends at the same time as the Regional Executive Committees. The RAC members conduct weekly meetings with quarterly meetings being held with chapter representatives. The Regional Athletic Council's responsibilities are to oversee all athletic activities in the region based on the conditions set forth in the constitution and the bylaws of the organization and within the limits set forth by the General Convention of Delegates and by the Regional Representative Meeting resolutions.

CHAPTERS' ATHLETIC DIRECTORS

Chapter's athletic directors (AD's) are appointed by the Chapter's Executive Committee from its executive members. Their term is for one year. Their athletic responsibilities are to oversee all their chapter's athletic activities based on the conditions set forth in the constitution and the bylaws of the organization and within the limits set forth by the chapter's annual General Meeting. They participate in their chapter's athletic council meetings, attend monthly regional meetings, and oversee daily or weekly athletic activities of their chapter. The AD's are also the liaison between the chapter and the RAC.

An AD's duties prior to the start of a tournament:

- Collecting rosters from teams
- Making sure all members of the teams are active members of Homenetmen. If they are not members, all necessary procedures must be followed to make them members.
- Inputting rosters onto the database by the roster submission deadline.
- Making sure rosters are correct a minimum of 1 week prior to the start of a tournament.
- Assure that all members of a team have proper uniforms that follow the guidelines set forth in the RAC Rule Book. (All jerseys match, have the shield in the form of a patch or silk screen, all the shorts are the same color with no additional piping or paneling)
- Have a current copy of the insurance claim form in case of injury during practice or tournaments.

An AD's duties during a tournament on the field/court:

- Check that all members of the team are in their proper uniforms.
- Check that the coaches are wearing the proper coaching attire.
- Remove all nonessential persons from the team bench.
- Make sure the team is playing under control (physical and emotional)
- Control spectators (fans, groupies, friends, parents) as necessary to promote sportsmanship and eliminate unruly conduct.
- Assist in diffusing conflicts before, during or after a game.

CHAPTERS' ATHLETIC COUNCIL MEMBERS

Chapters' athletic council members are appointed by their chapter's executive committee. Their term is for one year. Their responsibilities include the oversight of daily or weekly athletic activities/events of the chapter.

Any of the duties of the Chapter Athletic Director can be delegated to members of the Chapter Athletic Council. Please see above for more details.

Chapter Athletic Council Members are also considered an official representative of the chapter, not only to members of the RAC, but to spectators and athletes as well.

HOMENETMEN WESTERN UNITED STATES REGIONAL ATHLETIC CALENDAR – 2012

2012

January 8	OC Games Roster Deadline
January 14, 15, 16	OC F and G Division Games
January 10	San Diego Games New Member Deadline
January 24	San Diego Roster Deadline
January 26	Chapter Athletic Director's Meeting
February 18, 19, 20	Annual San Diego "Sevan" Games
March 12	Fresno Games New Member Deadline
March 23	New Member Deadline for Navasartian Basketball
March 26	Fresno Games Roster Deadline
April 10	Navasartian Basketball Rosters Due
April 12	Chapter Athletic Director's Meeting
April 14, 15 Tentative	Fresno "Sassoon" D and E Division Games.
May 6	Mandatory Basketball Coaching Clinic for NEW COACHES
May 12	Navasartian Basketball Games Begin
May 21	Swimming and Track New Member Deadline
May 21	Navasartian Soccer and Volleyball New Member Deadline
June 4	Navasartian Soccer and Volleyball Rosters Due
June 4	Swimming and Track Rosters are Due
June 11	Navasartian Table Tennis & Tennis New Member Deadline

June 14	Chapter Athletic Director's Meeting
June 23	Navasartian Swimming
June 24	Navasartian Track & Field
June 25	Navasartian Table Tennis & Tennis Rosters Due
July 3	Navasartian Games Final Weekend (Half Day from 4pm)
July 4	Navasartian Games Final Weekend
July 5	Navasartian Games Final Weekend (Half Day from 4pm)
July 6	Navasartian Games Final Weekend (Half Day from 4pm)
July 7	Navasartian Games Final Weekend (Full Day)
July 8	Navasartian Games Final Weekend (Full Day)
August 6	San Francisco Games New Member Deadline
August 20	San Francisco Games Rosters are due
August 23	Chapter Athletic Director's Meeting
August 31	HABC and Winter Games New Member Deadline
September 1, 2, 3	26 th Annual San Francisco Games
September 10	HABC and Winter Games Rosters are due
October 1	HABC and Winter Games begin
November 4	Winter Games End
November 17	HABC Games End

NAVASARTIAN GAMES

MEMBERSHIP DEADLINE

- The REC has upgraded the membership data base by going “online.” As a result, all new members that will participate in any tournament must be created, Photo ID submitted, Picture uploaded and have their application submitted, no later than TWO weeks prior to the roster submitting deadline, to the Regional Office.
- Deadlines for membership applications for all other tournaments are listed in the Athletic Calendar. If they are not noted, they are due, two weeks prior to the day the rosters are due for that tournament.
- The membership list in the online database at HOMENETMEN.NET is the official list. Only athletes in this list that are **ACTIVE, ID Verified**, and have a **Current Picture**, are eligible to participate in any tournament.

APPLICATION FORM DEADLINES

- Team and Individual sport application forms will be available ONLINE only. Absolutely NO PAPER applications will be accepted. Those chapters that do not have the capability of going online and submitting their rosters, can request assistance from the regional athletic council where they will be provided with all the necessary instructions. Chapters may be charged for this service at the discretion of the Regional Executive Committee.
- All membership applications for any tournament are due by **4:00pm** on the date listed in the Athletic Calendar.
- All rosters for any event are due on the date listed on the Athletic Calendar. The database system is scheduled to close at midnight of that evening.

GENERAL RULES

I. General Participation Rules

- A. All participants representing Homenetmen Western U.S. Region chapters must have been members of their respective chapters on or before specified deadlines. Names filed with the Homenetmen Regional Executive shall be used to check membership records of the members in the Western U.S. Region. All other participation rules announced by the Regional Executive via bulletins to the chapters shall also apply.
- B. The following sporting EVENTS are part of the Homenetmen Western Regional Athletic calendar:
- | | |
|---------------|-------------------------|
| Basketball | Team Event |
| Soccer | Team Event |
| Volleyball | Team Event |
| Swimming | Individual Event |
| Table Tennis | Individual Event |
| Tennis | Individual Event |
| Track & Field | Individual Event |
| Chess | Individual Event (Open) |
- C. Age and gender division breakdowns for each sporting event shall be listed on the corresponding event participation roster.
- D. An athlete qualifying in any age and gender division may compete in a higher division. Conversely, no athlete qualifying in an age and gender division may compete in a lower division play.
- E. Once a team application or an individual roster application is submitted, that team or individual roster application fee becomes due and payable. Under no circumstances will this fee be reimbursed, especially if that team or individual is withdrawn from the tournament.
- F. Once players names are officially listed on a roster, they shall be considered as part of that team, whether they have participated in a game or not. Players listed as team members may not be replaced during the entire tournament.
- G. For all individual events, chapters will be charged (via invoice) for the number of participants registered at the time of the deadline and not the number of participants that attend and participate on the date of the event.

Note: A chapter may not submit a member's name on the final roster without prior consent from the player and/or parent or legal guardian.

- H. An athlete may only compete on one team per sport per event. However, he/she may participate in as many sporting events as desired.
- I. In TEAM events, for each age and gender division, a minimum of four teams from a minimum of three Homenetmen Western U.S. Region chapters, shall be required to affect the sport's overall scoring system. Should this condition NOT be met, competition may be scheduled with no effect on the scoring system.
- J. **A forfeit in a team event will result in a deduction of ONE (-1) point for each forfeit from the chapter's cumulative total.**
- K. In INDIVIDUAL events, for each age and gender division, a minimum of three athletes from a minimum of two Homenetmen Western U.S. Region chapters, shall be required to affect the scoring system. Should this condition NOT be met, competition may be scheduled with no effect on the scoring system. If for any reason only one athlete is present after registration, during competition, he/she will win first place and shall receive first place points. In track & field and swimming, the lone athlete must complete in his/her event for timing purposes.
- L. All participating athletes must present their **Photo Identification** to the officials governing that event upon request. Failure to do so shall result in automatic disqualification of that athlete from that event.

Note: Only a valid state or government document with the date of birth and picture will be accepted. School ID's or other types of documents are not acceptable.
- M. Only members of the RAC or its subcommittees are allowed to supervise/spectate a game from the scorekeeper's table, official's tent, or any area governing a tournament. All other persons are subject to the same rules as spectators

II. Event Rules

- A. Refer to rules governing each team and individual sport event for specific information.

III. Rules Committee

- A. In order to enforce participation rules and to preserve the integrity and fairness of competition, a "JUDICIARY COMMITTEE" shall be appointed by the Regional Executive Committee of the organizing body prior to the start of the Games.
- B. The main function of this committee shall be to sit in judgment of appeals. Its decisions are final subject to Regional Executive Committee's approval.

IV. Coaching

- A. All coaches, assistant coaches, and team leaders representing a Homenetmen Chapter of the Western U.S. Region must be certified by the Regional Executive Committee. Conditions for certification are set by the latter.
- a. All participating teams shall have designated non-playing coaches. The conduct of the team during the tournament shall be the responsibility of the designated coach.
 - b. All teams must identify one player as the team captain.
 - c. In the event "Coaching" badges are issued to all designated coaches and assistant coaches, they must be worn visibly during play.
 - d. **Only three non playing personnel may sit on the bench of any team event. All three must follow the guidelines set forth for coaches and their appropriate coaching attire.**
 - e. **The Coaching staff must wear a coaching shirt that has been provided by the chapter. Coaching shirts must have the Homenetmen Shield "Vahan" on the top left chest. In the event the coach(es) is/are not wearing his or her coaching shirt(s), the game will not begin. Once the grace period is over, the game will be considered a forfeit and the team shall not play. If an executive member chooses to sit on the bench, the coach(es) will not be allowed to coach from the bench or the sidelines.**
 - f. At all times during the tournament, the presence of a designated (Certified) coach is required for the team to start and continue in a game. Should the designated coach not be available, another designated (certified) coach or the Athletic Director of that chapter shall take his/her place. If neither is available, the game shall be considered a forfeit.
 - g. Coaches must meet the following age requirements in order for them to be considered the official coach of the team:
 - i. Divisions AAA, AA, A, B, and C Men's and Women's – must be **18 years or older**.
 - ii. Divisions D, E, F, and G Boy's and Girl's – **must be 16 years or older**.

V. Appeal Procedures

- The "JUDICIARY COMMITTEE" may accept an appeal protesting the outcome of a contest whenever an event or tournament rule governing that particular contest has been violated. An appeal shall not be accepted when the judgmental decision of the game officials or that of the "REGIONAL ATHLETIC COUNCIL" is in dispute.
- An official protest document, signed by the team coach or the athletic director, shall be submitted along with a non-refundable \$40.00 (Forty Dollars) fee within TWO hours after the end of the disputed game and no later than the start of the subsequent game affecting the protester or the protested. The protest document and the fee shall be delivered to a member of the "JUDICIARY COMMITTEE" via the Regional Athletic Council. Fees may be submitted in cash or check, payable to Homenetmen.
- The "JUDICIARY COMMITTEE" will notify the Athletic Director of its decision (as soon as one is made) via the Regional Athletic Council.

VI. Conduct

- Athletes, coaches and managers ejected from a game by a game official due to un-sportsmanlike conduct shall be suspended from participating in the team's next scheduled ONE game. Should the same infraction be repeated by the same individual, he/she shall be automatically suspended from that particular sporting event for the remainder of the Games.

Note: In the event that an individual is coaching/managing more than one team and the infraction calls for more than a one game suspension, the coach/manager will be suspended for their **next scheduled** games, regardless of what teams are participating.

- An athlete, coach, or manager ejected from the final game of a particular event in a given tournament by a game official due to un-sportsmanlike conduct shall be suspended from participating in his or her next game in any other event as well, should they be participating in another event.
- Disruptive behavior on the part of any spectator may result in the removal from the premises, prevention of attendance to future Homenetmen events and suspension of the game including a forfeit if necessary (at the discretion of the officials, field supervisors, tournament organizers and/or sanctioned security).

VII. Disciplinary Actions

The following acts, in addition to those not listed below, will result in the following disciplinary actions which are minimum standards set forth by the Regional Athletic Council. These minimum disciplinary actions are not eligible for review and or protest.

- 1) Ejection from a game – Suspension from the following game
 - 2) Vulgar display of gestures during and after a game – Suspension from the following game.
 - 3) Vulgar use of language towards another player – Suspension from the following game.
 - 4) Vulgar use of language towards an official, attempts to intimidate an official or malicious behavior towards an official - Suspension from the tournament pending further review of the incident.
 - 5) Fighting – Suspension from the tournament pending further review of the incident.
- Should either team's bench clear during a fight, those individuals who left the bench are automatically suspended from the following game. This may result in the team forfeiting their following game due to the low number of team members left eligible to play the game. This includes the coach.
 - Probationary periods result in the entire team forfeiting their next game should an act previously taken action upon, repeats. It is the players and coaches responsibility to police the remaining players on the team so that such an incident does not repeat in the future.
 - Should a fight break out and the game is stopped, the score becomes the final standing. If it is discovered that the fight was caused by the winning team, the game results in a forfeit. Should the fight be caused by the losing team, the score stands as is.
 - In the event a fight ensues after the official has blown the final whistle of the game, all disciplinary actions will be taken for the remaining tournament or in the case of the championship game, the following tournament.
 - Disciplinary actions that result in a suspension of a player are not limited to the sport they were participating in when the suspension occurred. The player will also be suspended from all athletic activities, until the disciplinary action's time is completed.

Reminder: The acts of misconduct listed above are common to all sports and tournaments. There are other behaviors of misconduct that fall in a certain level on the list given above. Such infractions will have their proportionate disciplinary actions as well.

EVENT SCORING SYSTEM

The scoring system described in this section applies only to the Navasartian Games. All other tournaments will not have an event champion.

Scoring for each of these categories shall be tallied as follows:

A. Event Championship

All points scored in the "**Upper** Divisional Championships" for the same sporting event, first through third places, are tallied to determine total points scored by a chapter in that event. The chapter that has the highest total points in an event shall become "Overall Champion" in that particular event (one for each of the seven sporting events, chess is excluded).

a. **Upper** Divisions are considered to be the following:

Men's - AA, 1-A, 2-A, 3-A, B Boys Upper, C Boys Upper, D Boys Upper, E Boys Upper, and F Boys Upper. This is across any and all sports these divisions apply.

Women's – A Girls Upper, B Girls Upper, C Girls Upper, D Girls Upper, E Girls Upper, and F Girls Upper. This is across any and all sports these divisions apply.

b. Upper divisions must meet the requirements listed below to qualify them for the event championship.

- i. For team sporting events, there has to be a minimum of **four teams, from three different chapters**, participating in a given division, so that the standings are taken into consideration for the Event Championship.
- ii. For individual sporting events, there has to be a minimum of **three participants from two different chapters registered** in a given division, so that the standings for that division and event are taken into consideration for the Event Championship.
- iii. Each forfeit recorded by a chapter in a team event will result in the deduction of one point per forfeit from the chapter's event total. Forfeits in individual events will not be considered into the chapter's event point total.

- iv. Track & Field and Swimming have multiple events for each division. Each one of these events, in each division, must meet the qualifications listed above so that the final standings are taken into consideration in the Event Championship.
- v. The word “EVENT” in the title *Event Championship* refers to one of the 7 sporting events that take place during the Navasartian Games (Basketball, Volleyball, Soccer, Track & Field, Swimming, Tennis, and Table Tennis) .

LIST OF AWARDS

The following is a list of medals and trophies that may be awarded upon completion of the Games.

A. Medals - (To all winning participants)

- a. Gold medals may be awarded to first place athletes in individual events and to the members of teams finishing first in their division.
- b. Silver medals may be awarded to second place athletes in individual events and to the members of teams finishing second in their division.
- c. Bronze medals may be awarded to third place athletes in individual events and to the members of teams finishing third in their division.
- d. All G divisions participants will receive a medal or memorabilia.

B. Team Trophies - (To all winning participants)

- a. First place trophies may be awarded to teams finishing first in their division in team events only.
- b. Second place trophies may be awarded to teams finishing second in their division in team events only.
- c. Third place trophies may be awarded to teams finishing third in their division in team events only.
- d. All G division teams will receive a participation trophy and or memorabilia.

Note: In all team events, C Division and older, a 3rd place trophy will not be awarded to each team, however, medals will still be given.

C. Event Trophies - (Navasartian Games Only)

Three trophies may be awarded; one for first place, one for second place, and one for third place to the chapters which have scored the three highest points in each of the seven sporting events of the Games.

BASKETBALL RULES

National Federation (CIF) Basketball rules shall govern this event. The following exceptions shall be observed at all times:

A. There shall be a maximum of a ten-minute grace period, after which a late arriving team shall forfeit the game. The grace period shall start at the time the court supervisor calls for the start of the game. Extension of the grace period is at the discretion of the court supervisor.

Note: In the event the games are delayed, teams must still be present in the gym at the scheduled time of the game and wait for the preceding game to end.

B. Each game shall be officiated by referees approved by a sanctioned sporting body. An official score keeper shall be provided.

C. All games shall be played as follows:

- AA, A and B Division Boys and Girls Two 20 minute halves
- AAA, C and D divisions Boys and Girls Two 18 minute halves
- E, F, and G Divisions Boys and Girls Four 8 minute quarters.

D. A 30-second shot clock will be used for Division 1-A whenever possible (depending on the venue).

E. All games shall be played in running time except in the last two minutes of the second half, during which the clock shall stop whenever an official blows the whistle.

a. **For all 1-A, 2-A, and A Girls division teams, stop time will be the last one minute of the first half and two minutes of the second half.**

Note: If the point differential is 20 points or more, the clock shall not stop in either half if the game has entered stop time minutes.

Note: For all 1-A, 2-A, and A Girls divisions, during the last two minutes of the game if it is stop time, a team may advance the ball to half court if they called the time out.

F. The game clock shall stop as soon as a referee calls a technical foul. It shall resume as soon as the ball comes into the play.

G. A team shall consist of a minimum of seven players and a maximum of fourteen players.

H. A team must consist of five players to start a game. Violation of this rule shall result in the FORFEIT of the team.

- I. A team shall have a minimum of two players to continue playing in a game. Violation of this rule shall result in a LOSS regardless of the score. No team is allowed to play with less than five players, unless players are fouled out or injured.
- J. Each team shall be allotted four time-outs per game, three of which can be carried over to the second half. One time-out may be carried into overtime. One time-out shall be allotted per overtime period. A time-out shall be sixty seconds in length, during which the clock shall stop running.
- K. Each overtime period shall be three minutes in duration, with the last two minutes being stop time. There shall be as many overtime periods as required to have a game winner.
- L. A player shall be fouled out upon committing his/her fifth personal foul and shall be ejected from the game upon committing his/her second technical foul. An ejected player shall be automatically suspended from the team's next scheduled game.
- M. In round robin group competition, a team shall score as follows towards its standing at the end of that round:

- Win	2 points
- Loss	1 point
- Forfeit	-1 point

N. Tie Breaker Rules

- a. In the case of a two or three way tie in the group standings, the following system shall be used in the order listed below to determine the teams advancing to the next round.
 - I. The winner of the game between the tied teams.
 - II. The point differential computed by the points scored less points allowed for the game played between the tied teams in that round.

Note: In the event of the three way tie, the point differential will be used to determine the first team to advance. After the tied number of teams are back to two, the winner of the game between the two remaining tied teams will determine the next place.

- III. The point differential computed by the total points scored less the total points allowed for ALL games played in that group.
- IV. Random draw.

NOTE: In divisions D, E, & F, point differential in a game exceeding twenty (20) points shall be recorded as twenty points (20).

- O. Players may wear T-shirts under the jersey. The T-shirts worn by the same team members shall match in color. Violators shall not be allowed to play.

- P. A player who commits a technical foul will be required to sit on the bench for two minutes of game time for a "cooling off" period, and may be replaced by another player.
- Q. A coach who commits a technical foul may be required to remain seated for the remainder of the game. No other individuals on the bench may stand in place of the coach for the remainder of the game. This shall be left to the discretion of the Field Supervisor and the Referee(s) officiating the game.
- R. After a player is disqualified from a game for his/her fifth personal foul, the game clock shall stop for 20 seconds to allow the coach time for substitution. **This substitution time will end as soon as the substitute leaves the bench. The remaining four players must remain on the court.**

Note: A technical foul is considered both a personal and a team foul. A technical foul on the coach or bench is to be marked as a team foul. And the coach shall be required to sit the remainder of the game after receiving his/her 1st direct technical foul.

- S. In divisions D, E, & F, if a team has a lead of twenty (20) or more points, they are NOT allowed to play full or half court trap or press defense. If the winning team continues to play such defense the referee must warn the coach of the team to discontinue the style of play. If the pressure or trap defense continues the referee must penalize the team with a technical foul against the coach. If the play happens again the referee must stop the game. In this situation, the trapping team will be penalized with a forfeit loss. If the referee fails to take the necessary action properly, the Regional Athletic Council field supervisor has the right to take similar measures. All warnings and technical's must be noted in the official score book.
- T. In divisions E and F, there will be a mercy rule for the well-being of the losing team. Should the game turn into a blow out, meaning there is a difference of 20 or more points, the score will not be displayed on the scoreboard (the official score book will still be kept). At the end of the game, the final score, as it appears in the official scorebook, will be posted. This is to preserve the losing team's player moral.
- U. Every E, F & G division athlete on the team participating in a Homenetmen organized tournament, must play a minimum of 1 quarter.
- a. The rule must be complied with in the following manner.

Example: Two F division teams have a game. The rule says that each player must play 1 full quarter. Each team has 12 players on the roster. Before the game starts, each coach tells the scorekeeper who will be the starting five. The scorekeeper shall note those players accordingly. Five kids from each team play that quarter. Substitutions are allowed only for those kids who are not meeting the quarter requirement.

When the second quarter begins, any set of five kids will play from each team. Again substitutions will be allowed only for those kids who are not meeting the quarter requirement.

When the third quarter begins, any set of five kids will play from each team. Again substitutions will be allowed only for those kids who are not meeting the quarter requirement.

Prior to the start of the fourth quarter, the scorekeeper shall notify each coach which kid has not played a full quarter so far. Those who have not played a full quarter, must fulfill the requirement in the fourth quarter. If there are more than 5 kids, the team shall be penalized 4 points for each kid that will not be able to play.

Also, during this quarter break, four points will be awarded to the teams for each absence the opposing team has. Each team is allowed to miss no more than 3 players for each game. These points can cancel out and the end result might be 0 points awarded to a team.

When the fourth quarter starts, if all the players from either team have met the 1 quarter requirement, then, any five can go in, if not, then those kids who have not played must go in and stay for the duration of the game.

If a player arrives late, he shall immediately check in at the scorer's table. That late arriving player must also meet the full requirement, by the end of the game.

Every team can have three athletes excused from showing up to the game. If there are more than three players on the roster that are absent, there will be 4 points added for each missing individual to the other team's score at half time.

Note: Absences may affect the game's final result. The Regional Athletic Council and its staff are not liable for such an outcome. It is the coaches responsibility to inform all of its team members to be present at each game. Furthermore, it is the parents responsibility to make sure that his or her child is present at each game.

V. Free Throws

- a. For **B through G** divisions, during **free throws**, entrance into the key will be played when the ball **hits the Rim**.
- b. For **AAA, AA, and A divisions**, entrance into the key during **free throws** shall be upon the **Release**.

W. All F and G division games shall be played with a women's 28.5 size basketball.

X. All other divisions and genders must play with the official ball noted in the CIF rules.

Y. Score will not be kept for G division. Fouls and time outs will be kept track of. All participants will be awarded at least a medal.

SOCCER RULES

FIFA rules shall govern this event at all times. The following exceptions and conditions shall be observed.

- A. In round robin competition, a team shall score as follows towards its standing at the end of that round:

Win	3 points
Tie	1 point
Loss	0 points
Forfeit	-1 point (from the round robin points and from the event trophy count)

- B. There shall be a maximum of a ten-minute grace period, after which a late arriving team shall forfeit the match. The grace period shall start at the time the match officials calls for the start of the match.

- C. Length of Games / Overtime / Tie breaker rules

- a. All matches shall be played as follows:

Division A	Two 45 minute halves, 10 minute half time
Division B, C , and D	Two 25 minute halves 10 minute half time
Division E	Four 12 minute quarters, 2 minute water break between each quarter (SIZE 4 BALL)
Division F	Four 10 minute quarters, 2 minute water break between each quarter (SIZE 4 BALL)
Division G	Four 8 minute quarters, 2 minute water break between each quarter (SIZE 4 BALL)

ALL G DIVISION GAMES WILL BE OFFICIATED BY A PARENT FROM EACH TEAM. IN THE EVENT THERE IS DISAGREEMENT BETWEEN THE TWO PARENTS OFFICIATING THE GAME, ONLY MEMBERS OF THE RAC SOCCER COMMITTEE CAN RESOLVE THE CONFLICT.

- b. There shall be no overtime in the preliminary round.
- c. The following procedure shall be used in the playoffs only when a match is tied following the regulation period.
- I. No sudden death, teams shall play the full overtime period.
 - II. Division A – Two extra periods of 10 minutes each shall be played with a 5 minute break in between.

- III. Division B and C – Two extra periods of 8 minutes each shall be played with a 2 minute break in between.
 - IV. Division D, E, and F – Two extra periods of 5 minutes shall be played with a 2 minute break in between.
- d. If the score remains tied after the overtime period(s) in the playoffs, the winner shall be determined by a penalty-kick tie-breaker as follows:
- I. A coin toss by the referee shall be used to determine which team kicks first, with the winner electing to go first or second. Each team shall alternate taking an initial series of five penalty kicks. The team scoring the greater number of goals shall be declared the winner. The penalty kicks shall end at the point where a winner has been determined.
 - II. If the score still is tied after each team has taken five kicks, kicking shall continue alternately in the same order until a team has one more goal in the same number of kicks.
- e. **The goalie cannot punt or throw the ball past midfield. If the ball is placed onto the turf he/she may kick the ball past the midfield line.**
- f. **A goal kick taken by any player cannot pass the midfield.**
- g. **A goal can be scored from any location on the field.**
- h. **FOR ALL DIVISIONS, SLIDE TACKLING IS NOT ALLOWED ON ANY TYPE OF FIELD (TURF OR GRASS)**

D. Number of players for 11 x 11

- a. Participating teams shall have at least 13 players and no more than 22 players on their rosters, 18 of which can participate in a given game.
- b. In the event a team has less than 11 players present, they may start the game with a minimum of 7 players, one of which is the goalkeeper. No more than a 10 minute grace period shall be given to the team to wait for additional players.
- c. The minimum number of players allowed to finish a game is seven.

E. Number of players for 7 x 7, (8 x 8 or 9 x 9 based on agreement between two teams)

- a. Participating teams shall have at least 9 players and no more than 14 players on their rosters.
- b. In the event a team has less than 7 players present, they may start the game with a minimum of 5 players, one of which is the goalkeeper. No more than a 10 minute grace period shall be given to the team to wait for additional players.
- d. The minimum number of players allowed to finish a game is five (5).

F. Substitutions

There shall be free substitutions in all divisions when the team has possession of the ball.

G. Uniforms

- a. All team members shall wear the same color athletic jerseys with acceptable numbers, (excluding the goalkeeper)same color athletic shorts and socks. Failure to comply shall result in the disqualification of the player or the entire team from that game.

NOTE: Shorts and shirts do not have to be of the same color.

NOTE: All shirts must be tucked in the shorts.

- b. All players must wear shin guards. Players not wearing shin guards will not be allowed to play.

H. Line Up Sheet

Team rosters must be presented to the referee at least 15 minutes before game time.

Full names (first and last) must be printed clearly including jersey numbers.

Name of the coach must appear on the form. Players' names may appear on the lineup form.

I. Intervals

The half time interval shall not exceed 10 minutes except by consent of the referee and both coaches. The interval between the end of regulation play and beginning of overtime shall not exceed five minutes, and the interval between overtime periods shall not exceed two minutes.

J. Non participants on field

No person other than the players shall be allowed on the field of play without permission from the referee. Trainers and coaches may enter the field only if called to do so by the referee.

K. Coaching from Sidelines

Coaching from the sidelines is restricted to verbal communication, without the use of aids, with one's own team and is confined to the coaching and team areas.

If an infraction occurs, the referee shall advise the offending coach that on a recurrence an indirect free kick shall be awarded against his team given from the point the ball was when the infraction occurred.

L. Tie Breaker Rules

- a. In case of a two or three way tie in the standings at the end of round robin play, the following tie breaker system shall be used in the order listed below to determine the teams advancing to the Next round:
 - I. The winner of the game between the tied teams. (Head to Head)

- II. The team with the highest goal differential in the games played among the tied teams. (Total goals scored "for" minus by total goals scored "against")
- III. The team with the highest goal differential in the games played among all the group teams (Total goals scored "for" minus by total goals scored "against"
- IV. Least amount of goals allowed between the tied teams.
- V. Least amount of goals allowed between all of the teams in the group.
- VI. Random Draw.

M. Ejections

- a. The referee shall eject from the game, without previous caution, a player, who cannot be replaced, a coach or any team representative if that individual:
 - I. Is guilty of violent conduct or serious foul play.
 - II. Is abusive in language or gesture.
 - III. Persists in misconduct after receiving a caution.

N. Ejections and Suspensions

- a. An ejected player cannot be replaced and shall not compete in the team's next scheduled game.
- b. A player with two ejections in the tournament shall be automatically suspended from the Games altogether.
- c. A player who has received a total of two cautions during the tournament shall not compete in the team's next scheduled game.
- d. If a suspended player participates in a game without being detected, the player's team forfeits

O. Mandatory Minimum Playing Time Rule

All participants in E, F, and G division must play a minimum of one continuous quarter. At the end of each quarter, a new set of players must enter the game. This will go on until all players have met their quarter requirement.

Substitutions will be allowed for all those players that have already played a quarter and not for those players who are in the process of meeting their quarter requirement.

Teams shall play all their players by the end of third quarter.

The athlete playing in the goal position in the first quarter, can continue to play in the following quarters and is the only player on the team that does not get removed. In the event the goal keeper is injured, they can be replaced with another player that has met the requirement. If they are replaced by a player who has not met the requirement, then the substitute must be in the game for a minimum of 1 quarter's time consecutively without breaks.

In the case of an injury, the team must play shorthanded. Should the injury be of a severe nature, only then will a substitute be allowed. The referee, the Regional Athletic Council and the Regional Athletic Council staff are the entities that can allow for the substitution to take place.

Each team will be allowed three (3) absences. If there additional absences, the team shall not be awarded bonus points. Also, for every 2 additional absences, the opposing team shall be awarded a bonus point in addition to the points they receive.

The losing team's total points as a result, cannot equal to or exceed the winning team's points for that match.

Conversely, the winning team's points cannot exceed the maximum number of points available including bonus points for scored goals and a victory by shut out: nine 9.

P. F and G Division matches will be played with a No. 4 ball.

Q. Score will be not be kept for G Division.

Ejections for Unsportsmanlike Conduct

- a. Any player in **A DIVISION** who receives a yellow card shall be ejected from the game for five minutes, without replacement.
- b. If the yellow card is received by the goal keeper the five minute penalty shall be served by another player at the coach's discretion, selected by the coach of the team.
- c. Any player in **B through G DIVISION** who receives a yellow card shall be ejected from the game for two minutes, but the team will not play short-handed.
- d. If the yellow card is received by the goal keeper the two minute penalty shall be served by another player at the coach's discretion, selected by the coach of the team.

VOLLEYBALL RULES

CIF rules shall govern this event at all times.

The following exceptions and conditions shall be observed at all times:

- A. There shall be a maximum of a five minute grace period for the first game, after which a late arriving team shall FORFEIT the first game. There will then be another five minute grace period for the second game, after which the late team shall FORFEIT the Match. The grace period shall start at the time the court supervisor call for the start of the game. Extension of the grace period is the discretion of the court supervisor.
- B. Each match shall be officiated by at least one referee approved by a sanctioned sporting body. An official score keeper shall be provided.
- C. Each team shall provide one linesman for the match.
- D. Participating teams shall have at least 6 players and no more than 14 players on their rosters.
- E. **All uniforms are required to have numbers on the front of their jerseys and the Homenetmen "Vahan" patch.**
- F. A copy of the CIF rule book shall be available at the court for review by coaches. This review shall not be allowed during the course of a game unless requested by the referee.
- G. Players may not warm up with the ball in the gym, except for the designated warm up period on the court immediately prior to the start of their match.
- H. **Game Cap Rule: All volleyball games will be rally scoring up to 25 with a cap of 31. The 3rd set of the match will be up to 21 with a cap of 25.**
- I. In case of a tie, to determine the first place team the following method will be followed:
 - a. Head to Head.
 - b. Wins minus losses between the tied teams.
 - c. Points between the tied teams.
 - d. Coin Toss

TRACK & FIELD RULES

- A. No attendant or competitor who is not actually taking part in an event shall accompany any competitor on the track or field during competition. **NO PACING**
- B. Any competitor, after leaving the track or course shall not be allowed to rejoin a race, either for the purpose of gaining a place or to pace or to assist another competitor.
- C. Any competitor competing to lose or to coach another competitor shall forfeit his or her right to be in the competition, and shall be disqualified.
- D. Disqualification shall be ruled by the referee, when a competitor has been aided by a coach or teammate, who is not in the event, or by any non competitor connected with the competitor's team directly or indirectly and who is on the track or within the infield track area.
- E. Any action by a competitor, which unfairly changes the course or natural running rhythm of a runner during a race; this may include bumping, tripping or running across the runners' path. Penalty: Disqualification from that event.
- F. Any competitor who shall refuse to obey the directions of any official or any organizing committee member, or who shall conduct himself in an unsportsmanlike manner, or who is offensive by action or language to the officials, may be disqualified from further competition in the games at the discretion of the referee or the organizing committee.

PERMISSION TO PLAY FOR ANOTHER CHAPTER

An athlete can play for another chapter, only in a team event, if and only if his/her chapter does not have a participating team in his/her division. The following procedure will apply:

- The chapter of which the athlete is a member of, should write a letter/email addressed to the Regional Athletic Council. The letter or email should give permission to the member allowing them to play for another chapter. This letter is called Khentrakir (Permission).
- The chapter that the athlete wants to play with must write a letter addressed to the Regional Athletic Council requesting that the athlete play for one of its teams. The letter is called Khentrakir.
- An athlete who has requested a transfer is not eligible for a Khentrakir.
- Khentrakir from both chapters must be turned in to the Regional Executive Committee when the tournaments rosters are due.

NOTE: Upper and Lower in a division is considered the same division. If a chapter has a lower team in a member's division, but a member would like a "khentrakir" to play upper for another chapter, they cannot receive one.

CONCURRENT MEMBERSHIP IN ANOTHER ATHLETIC ORGANIZATION

Article 308 of the Constitution and the By-Laws of Homenetmen states:

A member of Homenetmen cannot concurrently hold membership in another athletic organization. Exceptions are for members of Homenetmen who in their place of employment are members of an athletic group therein.

Homenetmen Western Region Executive Committee will strictly follow this article of the bylaws and issue harsh punishment to those who violate it.

In the case of the exception in Article 308, an athlete is obligated to consult with the Regional Athletic Council before he/she could participate in any other organization.

TRANSFERS

Article 309 of Constitution and the By-Laws of Homenetmen states:

A member who transfers from one region to another, or from one chapter to another, should secure a letter of transfer and present it to the new region or chapter to maintain his/her full rights of membership.

In order to receive a transfer, an athlete should approach his/her chapter and request a transfer to another chapter. An athlete may also fill out a transfer application at the chapter they would like to transfer to. Furthermore, an athlete may complete the transfer form him or herself and submit it to the Regional Office ***(Per the decision of the Homenetmen Western U.S. Region General Meeting in 2006)***.

Upon notification to the current chapter an athlete is a member of, the paperwork will be processed, the membership status must be changed to *transfer request* and the transfer form must be sent to the Regional Office, where the form is reviewed and processed. A successful processing of the form is indicated by the members status as "transferring". A copy of the transfer is mailed to the new chapter ***(Per the decision of the Homenetmen Western U.S. Region General Meeting in 2006)***.

The date of the transfer is the day the application arrives at the Regional Office. This date may not be altered, back dated, or changed. Under no circumstance will a member's lack of past activity be considered to expedite the transfer process ***(Per the decision of the Homenetmen Western U.S. Region General Meeting in 2006)***.

If a members transfer is to expire after the start date of a tournament that member shall be eligible to participate in the remainder of the games for said members transferring Chapter. However teams may not request to schedule games after the completion of said members transfer *(Per the decision of the Homenetmen Western U.S. Regional General Meeting in 2008)*.

According to Homenetmen bylaws, chapters are obligated to grant transfers to their members within a reasonable period of time.

Any athlete transferring from one chapter to another cannot represent his/her new chapter in any Inter-chapter competition for six months. The Regional Office will keep record of all transfers.

Any athlete that has moved to another chapter without receiving a transfer, in any case of dispute his/her obligations are towards his/her original chapter.

D, E, F & G division athletes must submit their transfers by the membership deadline for the tournament. By this time, the membership status must also be changed from Active to Transferring. These athletes will not be required to sit out six months if the transfer is completed within this window. However, they will have to sit out all tournaments that take place for his or her division during this 2 month window.

An athlete is only financially responsible for the dues and any participation fees based on the number of members on his/her team for any tournament that took place in the previous year that the athlete participated in. If the chapter allows the athlete to participate in any tournament without payment of his or her dues and participation fee, then the chapter loses their right to collect these fees. The chapter must allow said athlete to transfer and cannot hinder the transferring process.

IDENTIFICATION CARDS

All athletes participating in Homenetmen Tournaments, regardless of age, shall present a valid identification card for scanning and uploading in the Homenetmen database whenever asked.

The only forms of identification accepted are the following documents:

- State Identification Cards
- Driver Licenses
- Birth certificates (In English Only) With a Valid Picture ID
- Valid Passports

There will be absolutely no substitutions for the above list.

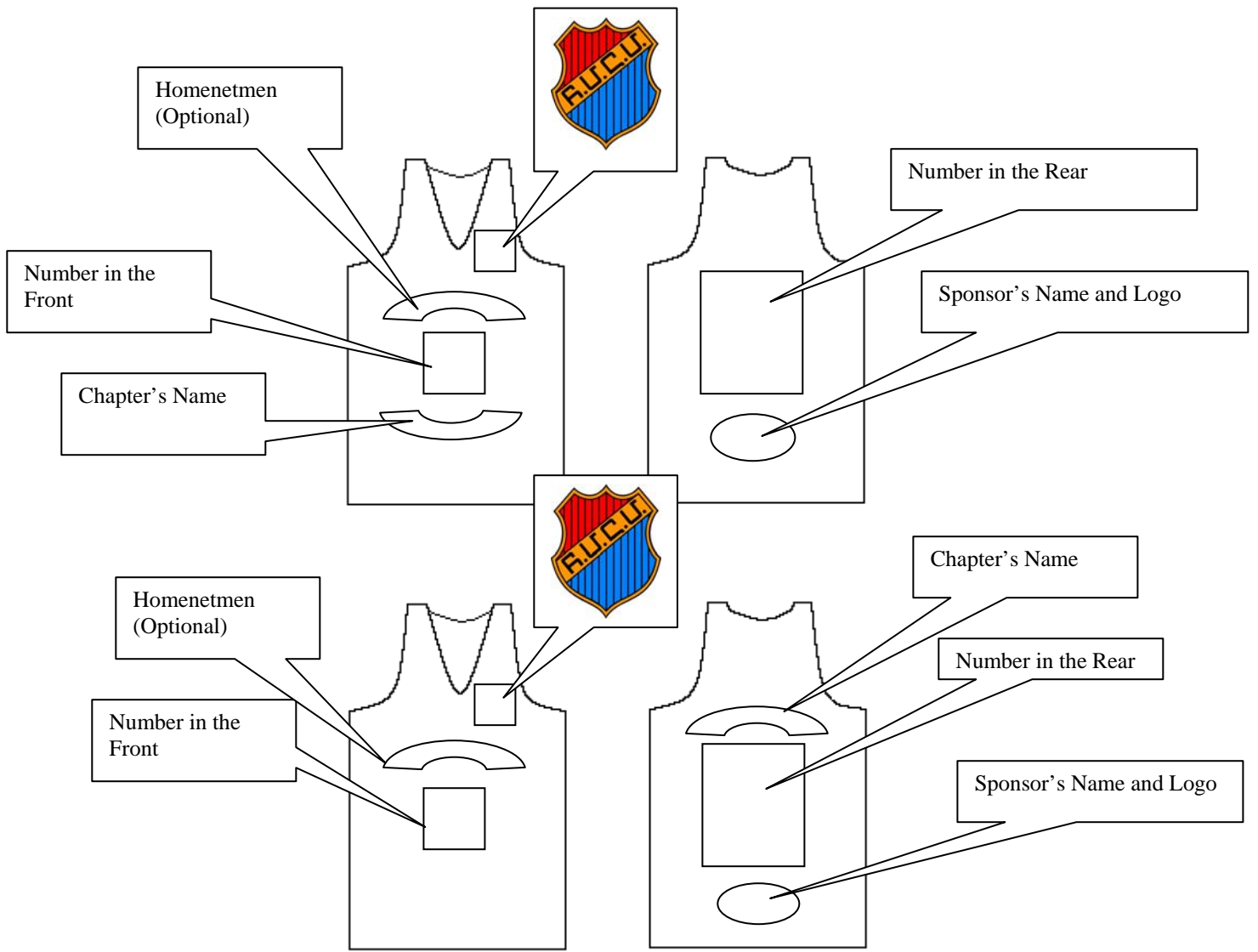
These IDs will be asked of an individual ONLY ONCE, and after it has been uploaded in the database and verified and their picture taken, he/she will be issued a Homenetmen ID card.

UNIFORMS

- A. All participants, in team or individual events, shall wear the same designated color uniform to include jerseys as well as shorts, subject to limitations set by that event.
- B. The inscription "HOMENETMEN", either in English or Armenian, is optional (at the chapter's discretion) on all jerseys, applicable to Homenetmen members only. Under no circumstances shall the initials "H.M.E.M." be allowed on uniforms. Chapter names may also be inscribed.
- C. **All jerseys must have the Homenetmen "Vahan" on the front left chest of the jersey. Under no circumstances will stickers be accepted. The shield may be in the form of a patch, embroidery, or silk screen. It has to be in full color and must be at least 3 inches in height.**
- D. Players may wear bike shorts (tights) under their shorts; tights worn by team members shall match in color.
- E. Players not conforming to any of the regulations set above, shall NOT be allowed to participate in that game or event.
- F. Every chapter has its own designated color for their uniforms. As a reminder, these are the designated colors of each chapter:

LOS ANGELES	PURPLE
SAN FRANCISCO	BLACK
FRESNO "SASSOON"	GREEN
MONTEBELLO	MAROON
PASADENA "AZADAMARD"	YELLOW/GOLD
GLENDALE "ARARAT"	ROYAL BLUE
ORANGE COUNTY "SARDARABAD"	ORANGE
SAN FERNANDO VALLEY "MASSIS"	RED
SAN DIEGO "SEVAN"	WHITE
SANTA CLARA "ANI"	TEAL
INLAND EMPIRE "ARAZ"	SILVER/ LIGHT GREY
SOUTH BAY "ARAKATZ"	LIME GREEN
LA CRESCENTA VALLEY "SHANT"	BROWN
BURBANK "SIPAN"	BABY BLUE
LAS VEGAS "ARTSAKH"	METALIC GOLD (VEGAS GOLD)
PHEONIX	RED, BLUE, ORANGE
WALNUT CREEK	NAVY
NORTH HOLLYWOOD	DARK GREY

- G. Every chapter must have a second uniform, which must be white. In the case of Sevan chapter, their second uniform color is black.
- H. In all tournaments sanctioned by the Regional Athletic Council, it is mandatory that Homenetmen teams and athletes participate in their designated uniform colors, unless there is a conflict of colors between the two teams. In this case, the organizing committee will decide which team will use their white uniforms.
- I. Refer to the examples on the following pages for sample uniform codes. Uniforms for sporting events not shown shall be adopted accordingly for the specific sport without any major modifications to the overall design concepts.
- J. Any modifications on the uniforms, such as commercial advertisements and change of design should first be approved by the Regional Athletic Council.
- K. Home and Away teams will be designated during the playoffs and when there is a conflict with uniform color. The away team will wear their second uniform color.
- L. The second uniform color can only be worn in the event that there is too close a resemblance in team uniform colors between the playing teams. Under no circumstance will the second uniform become the primary uniform in a tournament for any team or chapter. Failure to have a set of uniforms with the official color of the chapter will result in the team forfeiting their game because they will not be allowed to play.
- M. Sponsorship logos on uniforms are limited to the back side underneath the numbers of the uniforms. Contents of the sponsorship must first be verified by the Regional Executive Council
- N. If the word "Homenetmen" is written on the front of a team's uniform, it must be above all other writing and must be large enough to be legible from anywhere on a basketball court or volleyball court. For soccer, the writing must span the length of the chest of the jersey.
- O. The key items to remember when designing new jersey's are "Homenetmen," if written, must be on the front, on top, and the shield on the front left chest. This cannot be moved around.
- P. There must be numbers no smaller than 4 inches on the front and no smaller than 6 inches on the back.
- Q. **All alternate jerseys must also have the Homenetmen "Vahan" on the left chest.**
- R. **Reversible jerseys do not need to have the Homenetmen "Vahan" on the left chest of the alternate color side of the uniform. It is highly preferred however, that they do have it.**
- S. The following pictures show the only way that a uniform can be set up. All other variations shall be considered void and cannot be worn during games unless the team has prior approval of the Regional Athletic Council.



DIVISIONS

Divisions are set according to an athlete's year of birth, regardless of his/her exact birth date.

- The following are 2012 divisions and age requirements for team and individual events:

Effective 1/1/2012 – 12/31/2012

AAA Division	1972 OR BEFORE Note: Players must be 40 years of age or older on the first day of the scheduled start of the <u>tournament</u> .
AA Division	1982 OR BEFORE Note: Players must be 30 years of age or older on the first day of the scheduled start of the <u>tournament</u> .
A Division	OPEN AGE
B Division	1/1/1994 – 12/31/1995
C Division	1/1/1996 – 12/31/1997
D Division	1/1/1998 – 12/31/1999
E Division	1/1/2000 – 12/31/2001
F Division	1/1/2002 – 12/31/2003
G Division	1/1/2004 – 12/31/2005

- Athletes participating in B division or below may participate in higher divisions with chapters' permission.
- An athlete may not participate in a division which is more than 1 division higher than their age division, without the permission of the RAC.
- The youngest age an athlete can be to participate in ANY Homenetmen organized games shall be born in the year 2005 or BEFORE for the year 2012.

MAJOR RESPONSIBILITIES OF A CHAPTER ORGANIZING INTERCHAPTER GAMES

Inter-chapter games are defined as, when three or more Homenetmen chapters participate in a competition organized by one of the participating chapters.

The responsibilities of a chapter organizing an Inter-chapter event include the following:

- A. **Obtain approval from the Regional Athletic Council in order to organize the games**
- B. Letter of request should contain budget, dates, location, format, fees and all other specifics
- C. It is highly recommended that chapters submit their annual athletic calendar to the Regional Athletic Council no later than February General Athletic meeting.
- D. Setup an organizing committee
- E. Appoint a Judiciary Committee which can also be the organizing committee. The committees decisions, with regards to athletes or teams of a chapter other than that of the organizing chapter, require approval of the Regional Athletic Council and Regional Executive Committee.
- F. Reserve athletic facilities
- G. Reserve officials when applicable
- H. Through Regional Athletic meetings, set participation fees and open database for team creation and submission.
- I. Obtain gym/field/school liability insurance
- J. Adopt the same event rules as the Regional rules, in order to have standard rules throughout
- K. Provide game schedules, rules and the format of the games
- L. Return schedules to other chapters at least a week before the games
- M. Purchase trophies medals or ribbons
- N. Organize the closing ceremonies
- O. Designate on the court/field supervisors
- P. Oversee progress of the event
- Q. After the end of the competition prepare a written report for Regional Athletic Council and participating chapters, to include:
 - a. Participation fees
 - b. Dates
 - c. Participating Teams
 - d. Final results
 - e. Budget
 - f. Comments and Recommendations